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The Official CompTIA Security+ Self-Paced Study Guide (Exam SY0-601) CompTIA 2020-11-12 CompTIA Security+ Study Guide (Exam SY0-601)

Think Python Allen Downey 2015-12-02 If you want to learn how to program, working with Python is an excellent way to start. This hands-on guide takes you through the language a step at a time, beginning with basic programming concepts before moving on to functions, recursion, data structures, and object-oriented design. This second edition and its supporting code have been updated for Python 3. Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Python is ideal for students at the high school or college level, as well as self-learners, home-schooled students, and professionals who need to learn programming basics. Beginners just getting their feet wet will learn how to start with Python in a browser. Start with the basics, including language syntax and semantics Get a clear definition of each programming concept Learn about values, variables, statements, functions, and data structures in a logical progression Discover how to work with files and databases Understand objects, methods, and object-oriented programming Use debugging techniques to fix syntax, runtime,

and semantic errors Explore interface design, data structures, and GUI-based programs through case studies

Natural Language Processing with Java Richard M. Reese 2018-07-31 Explore various approaches to organize and extract useful text from unstructured data using Java Key Features Use deep learning and NLP techniques in Java to discover hidden insights in text Work with popular Java libraries such as CoreNLP, OpenNLP, and Mallet Explore machine translation, identifying parts of speech, and topic modeling Book Description Natural Language Processing (NLP) allows you to take any sentence and identify patterns, special names, company names, and more. The second edition of Natural Language Processing with Java teaches you how to perform language analysis with the help of Java libraries, while constantly gaining insights from the outcomes. You'll start by understanding how NLP and its various concepts work. Having got to grips with the basics, you'll explore important tools and libraries in Java for NLP, such as CoreNLP, OpenNLP, Neuroph, and Mallet. You'll then start performing NLP on different inputs and tasks, such as tokenization, model training, parts-of-speech and parsing trees. You'll learn about statistical machine translation, summarization, dialog systems, complex searches, supervised and unsupervised NLP, and more. By the end of this book, you'll have learned more about NLP, neural networks, and various other trained models in Java for enhancing the performance of NLP applications. What you will learn Understand basic NLP tasks and how they relate to one another Discover and use the available tokenization engines Apply search techniques to find people, as well as things, within a document Construct solutions to identify parts of speech within sentences Use parsers to extract relationships between elements of a document Identify topics in a set of documents Explore topic modeling from a document Who this book is for Natural Language Processing with Java is for you if you are a data analyst, data scientist, or machine learning engineer who wants to extract information from a language using Java. Knowledge of Java programming is needed, while a basic understanding of statistics will be useful but not mandatory.

Documentation Abstracts 1999

Learning PHP, MySQL, JavaScript, and CSS Robin Nixon 2012-08-27 Learn how to build interactive, data-driven websites—even if you don't have any previous programming experience. If you know how to build static sites with HTML, this popular guide will help you tackle dynamic web programming. You'll get a thorough grounding in today's core open source technologies: PHP, MySQL, JavaScript, and CSS. Explore each technology separately, learn how to combine them, and pick up valuable web programming concepts along the way, including objects, XHTML,

cookies, and session management. This book provides review questions in each chapter to help you apply what you've learned. Learn PHP essentials and the basics of object-oriented programming Master MySQL, from database structure to complex queries Create web pages with PHP and MySQL by integrating forms and other HTML features Learn JavaScript fundamentals, from functions and event handling to accessing the Document Object Model Pick up CSS basics for formatting and styling your web pages Turn your website into a highly dynamic environment with Ajax calls Upload and manipulate files and images, validate user input, and secure your applications Explore a working example that brings all of the ingredients together

Transforming REDD+ Angelsen, A. 2018-12-12 Constructive critique. This book provides a critical, evidence-based analysis of REDD+ implementation so far, without losing sight of the urgent need to reduce forest-based emissions to prevent catastrophic climate change. REDD+ as envisioned

Database Systems: The Complete Book Hector Garcia-Molina 2008

Programming Interactivity Joshua Noble 2009-07-21 Make cool stuff. If you're a designer or artist without a lot of programming experience, this book will teach you to work with 2D and 3D graphics, sound, physical interaction, and electronic circuitry to create all sorts of interesting and compelling experiences -- online and off. Programming Interactivity explains programming and electrical engineering basics, and introduces three freely available tools created specifically for artists and designers: Processing, a Java-based programming language and environment for building projects on the desktop, Web, or mobile phones Arduino, a system that integrates a microcomputer prototyping board, IDE, and programming language for creating your own hardware and controls OpenFrameworks, a coding framework simplified for designers and artists, using the powerful C++ programming language BTW, you don't have to wait until you finish the book to actually make something. You'll get working code samples you can use right away, along with the background and technical information you need to design, program, build, and troubleshoot your own projects. The cutting edge design techniques and discussions with leading artists and designers will give you the tools and inspiration to let your imagination take flight.

Network Troubleshooting Tools Joseph D Sloan 2001-08-09 Over the years, thousands of tools have been developed for debugging TCP/IP networks. They range from very specialized tools that do one particular task, to generalized suites that do just about everything except replace bad Ethernet cables. Even better, many of them are absolutely free. There's only one problem: who has time to track them all down, sort through them for the best ones

for a particular purpose, or figure out how to use them? Network Troubleshooting Tools does the work for you--by describing the best of the freely available tools for debugging and troubleshooting. You can start with a lesser-known version of ping that diagnoses connectivity problems, or take on a much more comprehensive program like MRTG for graphing traffic through network interfaces. There's tkined for mapping and automatically monitoring networks, and Ethereal for capturing packets and debugging low-level problems. This book isn't just about the tools available for troubleshooting common network problems. It also outlines a systematic approach to network troubleshooting: how to document your network so you know how it behaves under normal conditions, and how to think about problems when they arise, so you can solve them more effectively. The topics covered in this book include: Understanding your network Connectivity testing Evaluating the path between two network nodes Tools for capturing packets Tools for network discovery and mapping Tools for working with SNMP Performance monitoring Testing application layer protocols Software sources If you're involved with network operations, this book will save you time, money, and needless experimentation.

Extending Microsoft Dynamics NAV 2016 Cookbook Alexander Drogin 2017-01-19 Make the most of your NAV deployment by extending and customizing it with a variety of expert tools About This Book Extend Dynamics in a cost-effective manner by using tools that are ready at your disposal Solve common business problems with the valuable features and flexibility of Dynamics NAV Follow practical and easy-to-grasp examples, illustrations, and coding to make the most out of Dynamics NAV in your organisation Who This Book Is For This book is for Dynamics NAV developers and administrators who have a good knowledge level and understanding of Dynamics NAV application development and administration. What You Will Learn Develop a module in Dynamics NAV using C/AL Build relationships with COM technologies Develop and integrate COM with Dynamics NAV 2016 Call the framework members from C/AL Develop an event in the .NET framework and see how to subscribe to it using C/AL Automate the deployment into Dynamics NAV Develop Windows Client Control add-Ins Deploy your resource automatically from Visual Studio Install and Configure Windows Client Control add-Ins Integrate Dynamics NAV with Sharepoint In Detail Microsoft Dynamics NAV is an enterprise resource planning (ERP) software suite for organizations. The system offers specialized functionality for manufacturing, distribution, government, retail, and other industries. Its integrated development environment enables customizations with minimal disruption to business processes. The book starts explaining the new features of Dynamics NAV along with how to create and

modify a simple module. Moving on, you will learn the importance of thinking beyond the boundaries of C/AL development and the possibilities opened by with it. Next, you will get to know how COM can be used to extend the functionalities of Dynamics NAV. You'll find out how to extend the Dynamics NAV 2016 version using .NET interoperability and will see the steps required to subscribe to .NET events in order to extend Dynamics NAV. Finally, you'll see the cmdlets available to manage extension packages. By the end of the book, you will have the knowledge needed to become more efficient in selecting the extending methods, developing and deploying them to the Dynamics NAV, and practicing the best practices. Style and approach The book follows a practical recipe-based approach focusing on real-world scenarios and giving you all the information you need to build a strong Dynamics NAV implementation.

Introduction to Probability and Statistics Using R G. Jay Kerns 2010-01-10 This is a textbook for an undergraduate course in probability and statistics. The approximate prerequisites are two or three semesters of calculus and some linear algebra. Students attending the class include mathematics, engineering, and computer science majors.

Thinking in Java Bruce Eckel 2003 An overview of the programming language's fundamentals covers syntax, initialization, implementation, classes, error handling, objects, applets, multiple threads, projects, and network programming.

Exam Ref 70-487 Developing Windows Azure and Web Services (MCSD) William Ryan 2013-11-15 Prepare for Microsoft Exam 70-487—and help demonstrate your real-world mastery of developing Windows Azure and web services. Designed for experienced developers ready to advance their status, Exam Ref focuses on the critical-thinking and decision-making acumen needed for success at the Microsoft Specialist level. Focus on the expertise measured by these objectives: Accessing data Querying and manipulating data by using the Entity Framework Designing and implementing WCF Services Creating and consuming Web API-based services Deploying web applications and services This Microsoft Exam Ref: Organizes its coverage by exam objectives. Features strategic, what-if scenarios to challenge you.

Information Retrieval Stefan Buttcher 2016-02-12 An introduction to information retrieval, the foundation for modern search engines, that emphasizes implementation and experimentation. Information retrieval is the foundation for modern search engines. This textbook offers an introduction to the core topics underlying modern search technologies, including algorithms, data structures, indexing, retrieval, and evaluation. The emphasis is on

implementation and experimentation; each chapter includes exercises and suggestions for student projects. Wumpus—a multiuser open-source information retrieval system developed by one of the authors and available online—provides model implementations and a basis for student work. The modular structure of the book allows instructors to use it in a variety of graduate-level courses, including courses taught from a database systems perspective, traditional information retrieval courses with a focus on IR theory, and courses covering the basics of Web retrieval. In addition to its classroom use, Information Retrieval will be a valuable reference for professionals in computer science, computer engineering, and software engineering.

Guide AICPA 2018-05-11 Updated as of January 1, 2018, this guide includes relevant guidance contained in applicable standards and other technical sources. It explains the relationship between a service organization and its user entities, provides examples of service organizations, describes the description criteria to be used to prepare the description of the service organization's system, identifies the trust services criteria as the criteria to be used to evaluate the design and operating effectiveness of controls, explains the difference between a type 1 and type 2 SOC 2 report, and provides illustrative reports for CPAs engaged to examine and report on system and organization controls at a service organization. It also describes the matters to be considered and procedures to be performed by the service auditor in planning, performing, and reporting on SOC 2 and SOC 3 engagements. New to this edition are: Updated for SSAE No. 18 (clarified attestation standards), this guide has been fully conformed to reflect lessons learned in practice Contains insight from expert authors on the SOC 2 working group composed of CPAs who perform SOC 2 and SOC 3 engagements Includes illustrative report paragraphs describing the matter that gave rise to the report modification for a large variety of situations Includes a new appendix for performing and reporting on a SOC 2 examination in accordance with International Standards on Assurance Engagements (ISAEs) or in accordance with both the AICPA's attestation standards and the ISAEs

Fundamentals of Computer Programming with C# Svetlin Nakov 2013-09-01 The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into

more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics,

namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733

CEH Certified Ethical Hacker Study Guide Kimberly Graves 2010-06-03 Full Coverage of All Exam Objectives for the CEH Exams 312-50 and EC0-350 Thoroughly prepare for the challenging CEH Certified Ethical Hackers exam with this comprehensive study guide. The book provides full coverage of exam topics, real-world examples, and includes a CD with chapter review questions, two full-length practice exams, electronic flashcards, a glossary of key terms, and the entire book in a searchable pdf e-book. What's Inside: Covers ethics and legal issues, footprinting, scanning, enumeration, system hacking, trojans and backdoors, sniffers, denial of service, social engineering, session hijacking, hacking Web servers, Web application vulnerabilities, and more Walks you through exam topics and includes plenty of real-world scenarios to help reinforce concepts Includes a CD with an assessment test, review questions, practice exams, electronic flashcards, and the entire book in a searchable pdf

Introduction to Grid Computing Bart Jacob 2005-01-01

Sams Teach Yourself HTML, CSS, and JavaScript All in One Julie C. Meloni 2011-11-21 Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come

before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

Briggs Barry Briggs 2016-01-07 How do you start? How should you build a plan for cloud migration for your entire portfolio? How will your organization be affected by these changes? This book, based on real-world cloud experiences by enterprise IT teams, seeks to provide the answers to these questions. Here, you'll see what makes the cloud so compelling to enterprises; with which applications you should start your cloud journey; how your organization will change, and how skill sets will evolve; how to measure progress; how to think about security, compliance, and business buy-in; and how to exploit the ever-growing feature set that the cloud offers to gain strategic and competitive advantage.

World Report 2022 Human Rights Watch 2022-03-08 The best country-by-country assessment of human rights. The human rights records of more than ninety countries and territories are put into perspective in Human Rights Watch's signature yearly report. Reflecting extensive investigative work undertaken by Human Rights Watch staff, in close partnership with domestic human rights activists, the annual World Report is an invaluable resource for journalists, diplomats, and citizens, and is a must-read for anyone interested in the fight to protect human rights in every corner of the globe.

Informationweek 2004

Java Network Programming and Distributed Computing David Reilly 2002 Java's rich, comprehensive networking interfaces make it an ideal platform for building today's networked, Internet-centered applications, components, and Web services. Now, two Java networking experts demystify Java's complex networking API, giving developers practical insight into the key techniques of network development, and providing extensive code examples that show exactly how it's done. David and Michael Reilly begin by reviewing fundamental Internet architecture and TCP/IP protocol concepts all network programmers need to understand, as well as general Java features and techniques that are especially important in network programming, such as exception handling and input/output. Using practical examples, they show how to write clients and servers using UDP and TCP; how to build multithreaded network applications; and how to utilize HTTP and access the Web using Java. The book includes detailed coverage of server-side application development; distributed computing development with RMI and CORBA; and email-enabling applications with the powerful JavaMail API. For all beginning to intermediate Java programmers, network

programmers who need to learn to work with Java.

Guidelines for Applying Protected Area Management Categories Nigel Dudley 2008 IUCN's Protected Areas Management Categories, which classify protected areas according to their management objectives, are today accepted as the benchmark for defining, recording, and classifying protected areas. They are recognized by international bodies such as the United Nations as well as many national governments. As a result, they are increasingly being incorporated into government legislation. These guidelines provide as much clarity as possible regarding the meaning and application of the Categories. They describe the definition of the Categories and discuss application in particular biomes and management approaches.

Multiple Sclerosis Paul O'Connor 2005 Practical health guide to multiple sclerosis for both patients and their families, including advice on diagnosis, treatment options and symptoms.

Improving Web Application Security Microsoft Corporation 2003 Gain a solid foundation for designing, building, and configuring security-enhanced, hack-resistant Microsoft® ASP.NET Web applications. This expert guide describes a systematic, task-based approach to security that can be applied to both new and existing applications. It addresses security considerations at the network, host, and application layers for each physical tier—Web server, remote application server, and database server—detailing the security configurations and countermeasures that can help mitigate risks. The information is organized into sections that correspond to both the product life cycle and the roles involved, making it easy for architects, designers, and developers to find the answers they need. All PATTERNS & PRACTICES guides are reviewed and approved by Microsoft engineering teams, consultants, partners, and customers—delivering accurate, real-world information that's been technically validated and tested.

70-697 Configuring Windows Devices Regan, Patrick 2016-08-08 This is the Lab Manual to accompany 70-697: Configuring Windows Devices exam. This is a standalone product, access to 70-697: Configuring Windows Devices exam sold separately. Students pursuing a Microsoft Certified Solutions Associate (MCSA) for Windows 10 will need to complete the 70-697: Configuring Windows Devices exam, after finishing the 70-698. This exam provides key enterprise-level training for Windows Information Technology professionals. Exam 70-697 is the second exam required to earn the Windows 10 MCSA credential. Exam 70-697 is recommended as a follow-up to 70-698. This exam validates a candidate's fundamental knowledge and skills for building solid identities, protection of content (data loss protection), mobile device management policy, virtualization with Hyper-V, application management using

the Company Portal and the Windows Store. Candidates will be evaluated on Windows 10 security and integrated Azure features. Microsoft Official Academic Course (MOAC) textbooks are designed for instructor-led classroom courses.

**PHP & MySQL: The Missing Manual** Brett McLaughlin 2012-11-13 If you can build websites with CSS and JavaScript, this book takes you to the next level—creating dynamic, database-driven websites with PHP and MySQL. Learn how to build a database, manage your content, and interact with users. With step-by-step tutorials, this completely revised edition gets you started with expanded coverage of the basics and takes you deeper into the world of server-side programming. The important stuff you need to know: Get up to speed quickly. Learn how to install PHP and MySQL, and get them running on both your computer and a remote server. Gain new techniques. Take advantage of the all-new chapter on integrating PHP with HTML web pages. Manage your content. Use the file system to access user data, including images and other binary files. Make it dynamic. Create pages that change with each new viewing. Build a good database. Use MySQL to store user information and other data. Keep your site working. Master the tools for fixing things that go wrong. Control operations. Create an administrative interface to oversee your site.

**The Economics of Quality, Grades and Brands (Routledge Revivals)** Peter Bowbrick 2014-08-01 Virtually every decision to produce, buy or sell is influenced by quality, yet until this book was first published in 1992, there had been very little attempt to produce a comprehensive and practical theory for this. Here, Peter Bowbrick brings together different traditions of quality analysis from economics, marketing economics and marketing itself to identify the limitations of the different traditions of quality economics and some approaches to its analysis. Beginning with a definition of the subject and the concepts involved, this comprehensive title will be of particular value to students of Economics, Marketing and Business Studies.

**Penetration Testing** Georgia Weidman 2014-06-14 Penetration testers simulate cyber attacks to find security weaknesses in networks, operating systems, and applications. Information security experts worldwide use penetration techniques to evaluate enterprise defenses. In *Penetration Testing*, security expert, researcher, and trainer Georgia Weidman introduces you to the core skills and techniques that every pentester needs. Using a virtual machine–based lab that includes Kali Linux and vulnerable operating systems, you'll run through a series of practical lessons with tools like Wireshark, Nmap, and Burp Suite. As you follow along with the labs and launch

attacks, you'll experience the key stages of an actual assessment—including information gathering, finding exploitable vulnerabilities, gaining access to systems, post exploitation, and more. Learn how to: –Crack passwords and wireless network keys with brute-forcing and wordlists –Test web applications for vulnerabilities –Use the Metasploit Framework to launch exploits and write your own Metasploit modules –Automate social-engineering attacks –Bypass antivirus software –Turn access to one machine into total control of the enterprise in the post exploitation phase You'll even explore writing your own exploits. Then it's on to mobile hacking—Weidman's particular area of research—with her tool, the Smartphone Pentest Framework. With its collection of hands-on lessons that cover key tools and strategies, Penetration Testing is the introduction that every aspiring hacker needs.

Java Testing with Spock Konstantinos Kapelonis 2016-03-06 Summary Java Testing with Spock teaches you how to use Spock for a wide range of testing use cases in Java. Readers new to Groovy will appreciate the succinct language tutorial that'll give you just enough Groovy to use Spock effectively. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Spock combines the features of tools like JUnit, Mockito, and JBehave into a single powerful Java testing library. With Spock, you use Groovy to write more readable and concise tests. Spock enables seamless integration testing, and with the intuitive Geb library, you can even handle functional testing of web applications. About the Book Java Testing with Spock teaches you how to use Spock for a wide range of testing use cases in Java. You'll start with a quick overview of Spock and work through writing unit tests using the Groovy language. You'll discover best practices for test design as you learn to write mocks, implement integration tests, use Spock's built-in BDD testing tools, and do functional web testing using Geb. Readers new to Groovy will appreciate the succinct language tutorial in chapter 2 that gives you just enough Groovy to use Spock effectively. What's Inside Testing with Spock from the ground up Write mocks without an external library BDD tests your business analyst can read Just enough Groovy to use Spock About the Reader Written for Java developers. Knowledge of Groovy and JUnit is helpful but not required. About the Author Konstantinos Kapelonis is a software engineer who works with Java daily. Table of Contents PART 1 FOUNDATIONS AND BRIEF TOUR OF SPOCK Introducing the Spock testing framework Groovy knowledge for Spock testing A tour of Spock functionality PART 2 STRUCTURING SPOCK TESTS Writing unit tests with Spock Parameterized tests Mocking and stubbing PART 3 SPOCK IN THE ENTERPRISE Integration and functional

testing with Spock Spock features for enterprise testing

The Basics of Hacking and Penetration Testing Patrick Engebretson 2013-06-24 The Basics of Hacking and Penetration Testing, Second Edition, serves as an introduction to the steps required to complete a penetration test or perform an ethical hack from beginning to end. The book teaches students how to properly utilize and interpret the results of the modern-day hacking tools required to complete a penetration test. It provides a simple and clean explanation of how to effectively utilize these tools, along with a four-step methodology for conducting a penetration test or hack, thus equipping students with the know-how required to jump start their careers and gain a better understanding of offensive security. Each chapter contains hands-on examples and exercises that are designed to teach learners how to interpret results and utilize those results in later phases. Tool coverage includes: Backtrack Linux, Google reconnaissance, MetaGooFil, dig, Nmap, Nessus, Metasploit, Fast Track Autopwn, Netcat, and Hacker Defender rootkit. This is complemented by PowerPoint slides for use in class. This book is an ideal resource for security consultants, beginning InfoSec professionals, and students. Each chapter contains hands-on examples and exercises that are designed to teach you how to interpret the results and utilize those results in later phases. Written by an author who works in the field as a Penetration Tester and who teaches Offensive Security, Penetration Testing, and Ethical Hacking, and Exploitation classes at Dakota State University. Utilizes the Kali Linux distribution and focuses on the seminal tools required to complete a penetration test.

97 Things Every Cloud Engineer Should Know Emily Freeman 2020-12-04 If you create, manage, operate, or configure systems running in the cloud, you're a cloud engineer--even if you work as a system administrator, software developer, data scientist, or site reliability engineer. With this book, professionals from around the world provide valuable insight into today's cloud engineering role. These concise articles explore the entire cloud computing experience, including fundamentals, architecture, and migration. You'll delve into security and compliance, operations and reliability, and software development. And examine networking, organizational culture, and more. You're sure to find 1, 2, or 97 things that inspire you to dig deeper and expand your own career. "Three Keys to Making the Right Multicloud Decisions," Brendan O'Leary "Serverless Bad Practices," Manases Jesus Galindo Bello "Failing a Cloud Migration," Lee Atchison "Treat Your Cloud Environment as If It Were On Premises," Ilyana Garry "What Is Toil, and Why Are SREs Obsessed with It?", Zachary Nickens "Lean QA: The QA Evolving in the DevOps World," Theresa Neate "How Economies of Scale Work in the Cloud," Jon Moore "The Cloud Is Not

About the Cloud," Ken Corless "Data Gravity: The Importance of Data Management in the Cloud," Geoff Hughes "Even in the Cloud, the Network Is the Foundation," David Murray "Cloud Engineering Is About Culture, Not Containers," Holly Cummins

How to Accelerate Your Internet Rob Flickenger 2006-10-01

Introducing Microsoft Power BI Alberto Ferrari 2016-07-07 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Introducing Microsoft Power BI enables you to evaluate when and how to use Power BI. Get inspired to improve business processes in your company by leveraging the available analytical and collaborative features of this environment. Be sure to watch for the publication of Alberto Ferrari and Marco Russo's upcoming retail book, *Analyzing Data with Power BI and Power Pivot for Excel* (ISBN 9781509302765). Go to the book's page at the Microsoft Press Store here for more details:<http://aka.ms/analyzingdata/details>. Learn more about Power BI at <https://powerbi.microsoft.com/>.

Linked Open Data -- Creating Knowledge Out of Interlinked Data Sören Auer 2014-07-31 Linked Open Data (LOD) is a pragmatic approach for realizing the Semantic Web vision of making the Web a global, distributed, semantics-based information system. This book presents an overview on the results of the research project "LOD2 -- Creating Knowledge out of Interlinked Data". LOD2 is a large-scale integrating project co-funded by the European Commission within the FP7 Information and Communication Technologies Work Program. Commencing in September 2010, this 4-year project comprised leading Linked Open Data research groups, companies, and service providers from across 11 European countries and South Korea. The aim of this project was to advance the state-of-the-art in research and development in four key areas relevant for Linked Data, namely 1. RDF data management; 2. the extraction, creation, and enrichment of structured RDF data; 3. the interlinking and fusion of Linked Data from different sources and 4. the authoring, exploration and visualization of Linked Data.

Real-World Functional Programming Tomas Petricek 2009-11-30 Functional programming languages like F#, Erlang, and Scala are attracting attention as an efficient way to handle the new requirements for programming multi-processor and high-availability applications. Microsoft's new F# is a true functional language and C# uses functional language features for LINQ and other recent advances. Real-World Functional Programming is a unique tutorial that explores the functional programming model through the F# and C# languages. The clearly presented ideas and

examples teach readers how functional programming differs from other approaches. It explains how ideas look in F#—a functional language—as well as how they can be successfully used to solve programming problems in C#. Readers build on what they know about .NET and learn where a functional approach makes the most sense and how to apply it effectively in those cases. The reader should have a good working knowledge of C#. No prior exposure to F# or functional programming is required. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

**Designing Distributed Systems** Brendan Burns 2018-02-20 Without established design patterns to guide them, developers have had to build distributed systems from scratch, and most of these systems are very unique indeed. Today, the increasing use of containers has paved the way for core distributed system patterns and reusable containerized components. This practical guide presents a collection of repeatable, generic patterns to help make the development of reliable distributed systems far more approachable and efficient. Author Brendan Burns—Director of Engineering at Microsoft Azure—demonstrates how you can adapt existing software design patterns for designing and building reliable distributed applications. Systems engineers and application developers will learn how these long-established patterns provide a common language and framework for dramatically increasing the quality of your system. Understand how patterns and reusable components enable the rapid development of reliable distributed systems Use the side-car, adapter, and ambassador patterns to split your application into a group of containers on a single machine Explore loosely coupled multi-node distributed patterns for replication, scaling, and communication between the components Learn distributed system patterns for large-scale batch data processing covering work-queues, event-based processing, and coordinated workflows

[Search Patterns](#) Peter Morville 2010-01-14 What people are saying about Search Patterns "Search Patterns is a delight to read -- very thoughtful and thought provoking. It's the most comprehensive survey of designing effective search experiences I've seen." --Irene Au, Director of User Experience, Google "I love this book! Thanks to Peter and Jeffery, I now know that search (yes, boring old yucky who cares search) is one of the coolest ways around of looking at the world." --Dan Roam, author, *The Back of the Napkin* (Portfolio Hardcover) "Search Patterns is a playful guide to the practical concerns of search interface design. It contains a bonanza of screenshots and illustrations that capture the best of today's design practices and presents a fresh perspective on the broader role of search and discovery." --Marti Hearst, Professor, UC Berkeley and author, *Search User Interfaces* (Cambridge

University Press) "It's not often I come across a book that asks profound questions about a fundamental human activity, and then proceeds to answer those questions with practical observations and suggestions. Search Patterns is an expedition into the heart of the web and human cognition, and for me it was a delightful journey that delivered scores of insights." --Dave Gray, Founder and Chairman, XPLANE "Search is swiftly transforming everything we know, yet people don't understand how mavens design search: by stacking breadcrumbs, scenting widgets, and keeping eyeballs on the engine. I urge you to put your eyeballs on this unique and important book." --Bruce Sterling, Writer, Futurist, and Co-Founder, The Electronic Frontier Foundation "As one who searches a lot (and often ends up frustrated), Search Patterns is a revelation." --Nigel Holmes, Designer, Theorist, and Principal, Explanation Graphics "Search Patterns is a fabulous must-have book! Inside, you'll learn the whys and wheres of practically every modern search design trick and technique." --Jared Spool, CEO and Founder, User Interface Engineering

Search is among the most disruptive innovations of our time. It influences what we buy and where we go. It shapes how we learn and what we believe. In this provocative and inspiring book, you'll explore design patterns that apply across the categories of web, ecommerce, enterprise, desktop, mobile, social, and real-time search and discovery. Filled with colorful illustrations and examples, Search Patterns brings modern information retrieval to life, covering such diverse topics as relevance, faceted navigation, multi-touch, personalization, visualization, multi-sensory search, and augmented reality. By drawing on their own experience-as well as best practices and evidence-based research-the authors not only offer a practical guide to help you build effective search applications, they also challenge you to imagine the future of discovery. You'll find Search Patterns intriguing and invaluable, whether you're a web practitioner, mobile designer, search entrepreneur, or just interested in the topic. Discover a pattern language for search that embraces user psychology and behavior, information architecture, interaction design, and emerging technology

Boost enterprise efficiency and e-commerce sales  
Enable mobile users to achieve goals, complete tasks, and find what they need  
Drive design innovation for search interfaces and applications

Database Systems Thomas M. Connolly 2005 This book places a strong emphasis on good design practice, allowing readers to master design methodology in an accessible, step-by-step fashion. In this book, database design methodology is explicitly divided into three phases: conceptual, logical, and physical. Each phase is described in a separate chapter with an example of the methodology working in practice. Extensive treatment of the Web as an emerging platform for database applications is covered alongside many code samples for accessing

databases from the Web including JDBC, SQLJ, ASP, ISP, and Oracle's PSP. A thorough update of later chapters covering object-oriented databases, Web databases, XML, data warehousing, data mining is included in this new edition. A clear introduction to design implementation and management issues, as well as an extensive treatment of database languages and standards, make this book an indispensable, complete reference for database professionals.